

## Computer Engineering Bachelor of Science

Year 1 - Fall (15)	Year 1 - Spring (17)	Year 2 - Fall (17)	Year 2 - Spring (14)	Year 3 - Fall (17)	Year 3 - Spring (16.5)	Year 4 - Fall (16.5)	Year 4 - Spring (15)
APMA 1110 Single Variable Calculus II	APMA 2120 Multivariable Cal- culus	ECE 2300 Applied Circuits	ECE 3430 Introduction to Embedded Computer Systems	ECE 2200 Applied Physics <i>(May be replaced with PHYS 2415 and 2419)</i>	STS Elective <i>(2000 or 3000 level)</i>	STS 4500 STS and Engineer- ing Practice	STS 4600 The Engineer, Ethics, and Professional Responsibility
CHEM 1610 Introductory Chemistry I for Engineers	CS111x Introduction to Pro- gramming	ECE 2330 Digital Logic Design	CS 2130 Computer Systems and Organization I	CS 3130 Computer Systems and Organization II	ECE 4435 Computer Architecture and Design	ECE/CS Elective 3	ECE/CS Elective 5
CHEM 1611 Intro Chemistry I for Engineers Lab	PHYS 1425 Introductory Physics I for Engineers	CS 2100 Data Structures and Algorithms I	ECE 2600 Electronics	CS 3140 Software Development Essentials	ECE/CS Elective 2	ECE/CS Elective 4	HSS 2 Elective
ENGR 1624 Introduction to Engineering	PHYS 1429 Introductory Physics I Workshop	APMA 2130 Ordinary Differen- tial Equations	ECE 2700 Signals and Systems	ECE/CS Elective 1	APMA 3100 Probability	ECE 4991 or 4440 MDE Capstone Design or Embedded System Design	HSS 3 Elective
STS 1500 Science, Technolo- gy, and Contempo- rary Issues	Math/ Science Elective	CS 2120 Discrete Mathematics and Theory I		UE 1 Unrestricted elective	UE 2 Unrestricted elective	UE 3 Unrestricted elective	UE 4 Unrestricted elective
	HSS 1 Elective *						

KEY:

SEAS General Requirements	Humanities and Social Sciences electives	Core ECE Courses	ECE/CS Elec- tives
CS Courses	Unrestricted electives	Advanced Math Courses	

\*Humanities and Social Sciences

Information on Electives: <https://engineering.virginia.edu/current-students/current-undergraduate-students/degree-information/elective-information>